

Red Orbs (300,000) Download] [FULL]



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## About This Content

Get 300,000 Red Orbs for purchasing items from Divinity Statues.

300,000 Red Orbs is enough to buy all of the Blue and Purple Orbs and still have more than 50,000 left over for other items.  
(With the remaining 50,000 Red Orbs, you could still buy plenty of healing items, for example.)

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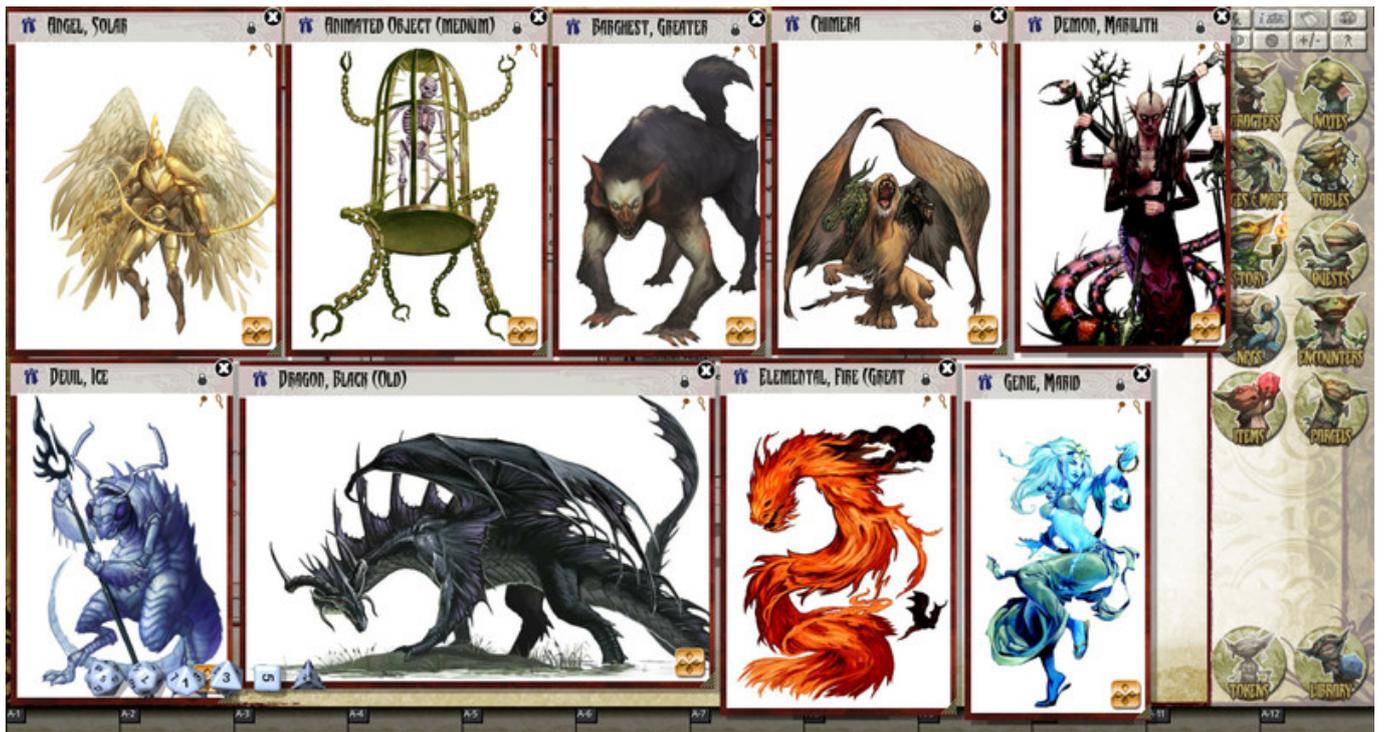
Title: Red Orbs (300,000)  
Genre: Action  
Developer:  
CAPCOM Co., Ltd.  
Publisher:  
CAPCOM Co., Ltd.  
Franchise:  
Devil May Cry  
Release Date: 23 Jun, 2015

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**Minimum:**

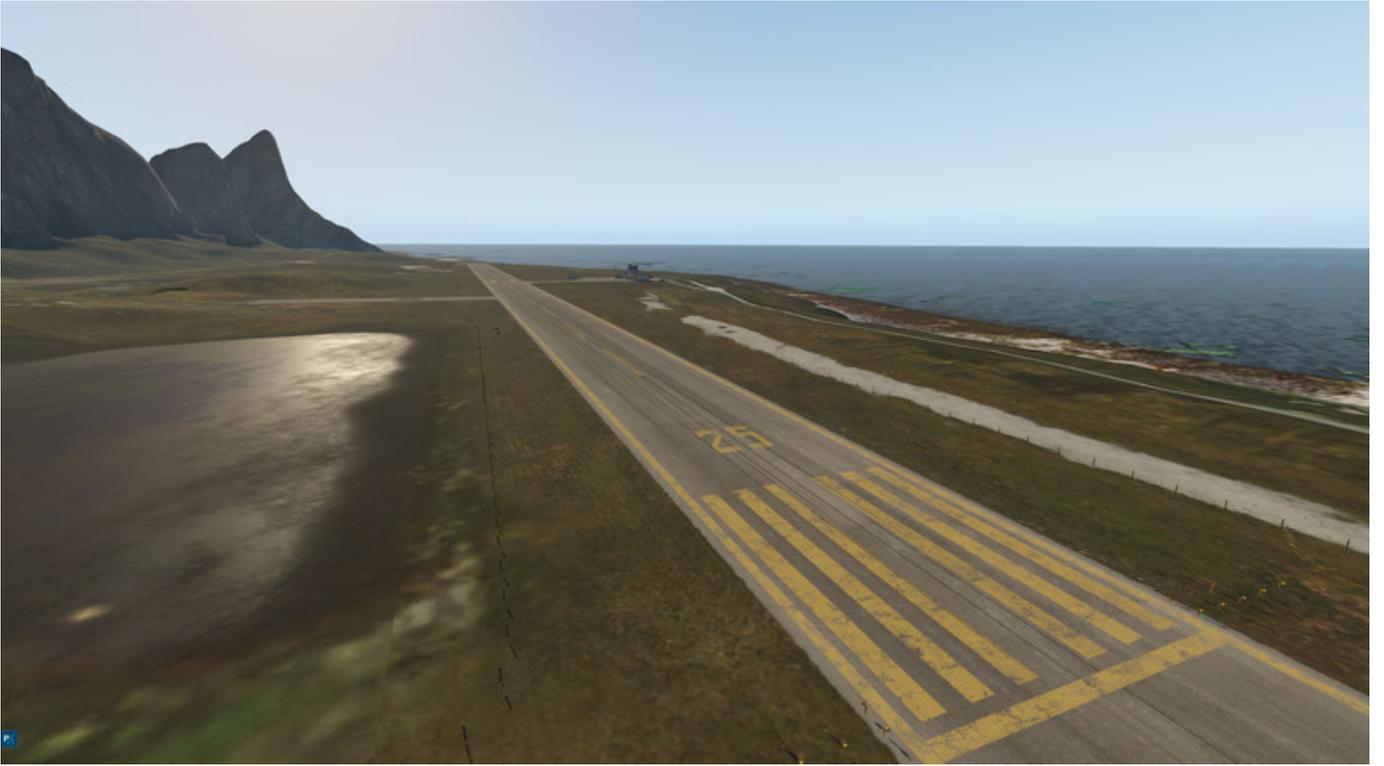
**OS:** Windows 7, Windows 8.1

English,French,Italian,German,Japanese



**DOCK** 17850

Upgrade	Icon	Cost
PISTOL		1500
SHIELD		1100
ROCKETS		300
ANCHOR		3000
ARMOR		3000
GEAR MULTIPLIER		3000
BOMB		1100
TORPEDO		700



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This game is awful.

Honestly, it is one of the most luck based games I seen in my life, the idea of playing this in ironman mode is unthinkable, any encounter, and I mean ANY ENCOUNTER can be deadly for the first 10 hours you play it, not to mention the absurd low amount of time you have to do the missions, even after you complete it, if you don't return to the city in time the mission fails and you loose reputation, and it's not a little, if you fail a SINGLE mission because of the ridiculous low amount of time you have to do them, you loose the equivalent of 5-6 successful missions, so if you fail one single mission due to RNG you just wasted 2-3 hours of gameplay.

But wait, you did kill the raiders? yes, but that does not matter, I was 5 minutes too late.

And how do you get better gear? only unlockable by gaining reputation.

Armor in the game is borderline useless, it's practically a consumable on the melee character, it breaks in 1-2 hits.

You also can't hire other mercenaries until your renown is high enough, but to get renown you need to do missions that are completely RNG.

Combat is also determined almost always by who is lucky enough to land the first hit, even if you move your units in a way that you will be the one to deal the first hit, if you miss, it's usually game-over.

I do not recommend this game AT ALL, I love this genre, but this game is absurdly poorly balanced. So this game takes a swing at something I really want. Survival Crafter where you also run a village of NPCs.

Unfortunately, its execution suffers from obtuse UI/controls, a very poor fighting mechanic, a very annoying feeding mechanic, and so far as I can tell very little content.

I got it on sale for about \$2 AUD, definitely don't regret the spend, but wouldn't recommend it as a game, just something interesting to check out. Most badass character in this game. If you're looking for a puzzle game that soothes the soul, look no further. This is absolutely lovely, well made and very satisfying. I fully recommend this game, even at full price. You might not end up spending hundreds of hours in this, but it's the perfect game to unwind after a hard day and/or while watching shows/movies.

#### **The Good:**

- **Sound is very soothing and fits the biome**
- **Interesting interactions between pieces allow for great situations, where you pat yourself on the shoulder for doing so well**
- **"Losing" doesn't hurt in this game. It just means you start over with something smaller and get to enjoy it again!**

#### **The Bad:**

- **It's not for perfectionists. If you like to min/max everything, the lack of being able to undo anything, might upset you when you see some placement later that you ruined with an earlier decision.**
- **It's not for people who think this is a city builder. It isn't one and only really goes in that direction if you invest some imagination of your own.**

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[https://youtu.be/i6\\_wkWbsE\\_Q](https://youtu.be/i6_wkWbsE_Q). Great game and thanks for story about friendships  
.i would rather buy a chocolate bar than buying this game...

But overall 8/10. Gorgeous graphics and amazing characters. Insane amount of details and effort has been put into it.  
Terrible controls, messy visuals, supremely unoptimized UI.  
There definitely are not 100 robots to choose from.  
Do not buy this.

<https://youtu.be/Ez-rReLDbe4>. Went back and played this game. Former close beta player way back 2012 :). The most people might think that this item here contains all theme songs too, but that's not the case. It only contains the music miwashiba made and not the others. I knew it and I enjoyed the music. Just 10 songs but hey that's what it said in the description.

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beat the first level. 4:30 left. 5 trials.

beautiful LIDAR graphics.

love it.. How do you move???. Its great buy it. :). This is the third Pixel Puzzles game that I own and it's one of the best of the series, along with Undeadz. The rotation mechanic is great and I hope to find it in future Pixel Puzzles games.

#### Pros

- + Rotation of puzzle pieces! = higher difficulty
- + 25 puzzles (significantly more than Japan\ Undeadz), longer gameplay ~16h total
- + Fun tile edges e.g. bird beaks (as in Undeadz)
- + Ingame bonuses: sorting tray, shuffling pieces +/- collect crabs for your hints
- + Menu small bonus: minigame, art gallery, instructions
- + You can access easily puzzles with a lot of pieces and return later to smaller ones (unlike in Japan\Undeadz)

#### Cons

- birds birds birds photography, no sketches, paintings etc (unlike Undeadz)
- annoying detailed texture background for the puzzle (cliffs with water) - sometimes too similar to the puzzle pieces
- ads in main menu for other games. First impressions:

#### PROs -

Runs on both laptop and desktop systems. The recommended specs are a good starting point.  
LOTS of options and variations. This is not a game. It is a 2DV3D railroad modeling application.  
The UI is smooth, but takes getting used to.

#### CONS -

A few graphical glitches, a couple of bugs with track and switchlaying. Workarounds solved these bugs.

#### LOCALIZATION:

This is the first time the game is localized for English, but the translations are excellent IMO.

Some folks may be put off that the game models European railways primarily, but there are assets available (and a friendly and helpful forum) to help model North American railways.

#### CONCLUSION:

If you like modeling train sets (there is no built-in economy) then this is a great package (get the expert version).. This is one of the easier AGEOD games to get into, there's still so much nuance however. It's best to start in the Italian Scenario and be able to consistently win on both sides before expanding your view outward to the grander campaigns.

This game is really worth picking up if you wish to learn of the history and military strategy of the day, though it is brought down by the ancient engine it is used on. Fortunately, Slitherine has confirmed this is the last AGEOD game on this engine, as a new one is in the works, which is what we should all be looking out for. Either way, this is a great game to add to your selection.

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